## One Move Gheckmates:

White to move. Draw a line to show a move that will checkmate the black king. Then check the correct notation of your move.

$\square$ f2-f3\# $\square$ Rd1-d8\# $\square$ Rd1-d5\#
$\square$ Rb2-a8\# $\square$ Kg1-g2\# $\square$ a6-a7\#

